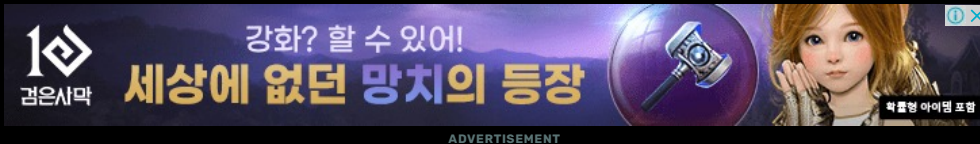




START A WIKI



SIGN IN

REGISTER

## D&D Homebrew Wiki

EXPLORE WIKI CONTENT COMMUNITY

23 PAGES



# Order of the Raven

EDIT

The **Order of the Raven** is a claret order, similar to the Order of the Lycan in the sense that both possess therianropic abilities, but where the Lycans embraced the wolf within, the Ravens honed a connection to the cunning and shadow magic of the raven.

These Blood Hunters, clad in midnight-black leathers and adorned with raven feathers, stalk the night, wielding weapons imbued with darkness. Their senses are preternaturally sharp, allowing them to see in low light and hear faint whispers on the wind.

Unlike the Lycans' berserker rage, the Ravens fight with a calculated coldness. They are masters of stealth and deception, using illusions and shadows to manipulate the battlefield. Their blood magic, fueled by the vitae of their fallen enemies, allows them to unleash blasts of necrotic energy or create shrouds of inky darkness to vanish from sight.

However, the power of the Raven comes at a cost. The constant exposure to darkness can slowly chip away at their humanity, whispering promises of power and vengeance in their ears. The most skilled Ravens learn to control this darkness, turning it into a weapon, while others succumb, becoming ravenous shadows themselves.

These two orders, the Ravens and the Lycans, though similar in their monstrous abilities, represent opposing philosophies. Where the Lycans embody rage and primal fury, the Ravens prioritize strategy and calculated brutality. This creates a tense and sometimes volatile relationship between the two groups.

Both groups are followers of the Raven Queen, goddess of death and winter. However, their interpretations of her teachings differ vastly. The Lycans see her as a harbinger of the inevitable end, a force that winnows the weak and rewards the strong in the final oblivion. They believe their duty is to cull the unworthy and usher in a glorious, eternal night.

The Ravens, on the other hand, view the Raven Queen as a keeper of balance, ensuring the cycle of life and death continues. They believe their role is to eliminate those who unnaturally cling to life or disrupt the natural order. They see the Lycans' uncontrolled savagery as a threat to this balance and a mockery of the Queen's domain.

This ideological clash often erupts into conflict. Ravens might infiltrate Lycan strongholds to cull their packs before they become too numerous. Lycans, in turn, might rampage through settlements protected by the Ravens, viewing them as soft and weak for allowing the "unworthy" to linger. Despite their differences, however, both Ravens and Lycans recognize a common enemy – those who defy the natural order of death. Powerful necromancers, rogue demons, and undying abominations force these two groups to form uneasy alliances, their shared

Follow on IG TikTok Join Fan Lab llenge your friends!

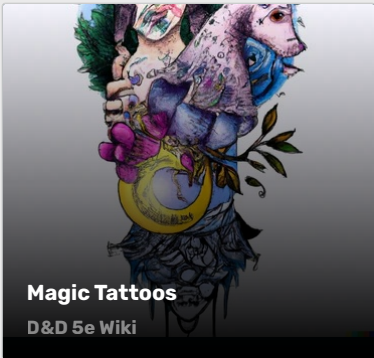
reverence for the Raven Queen pushing them to work together as instruments of her will.



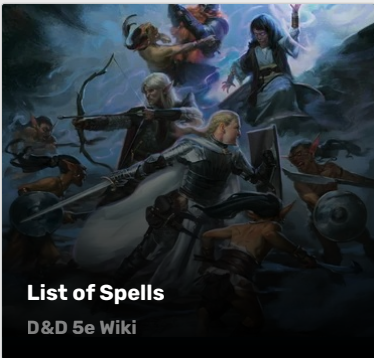
Categories

Community content is available under [CC-BY-SA](#) unless otherwise noted.

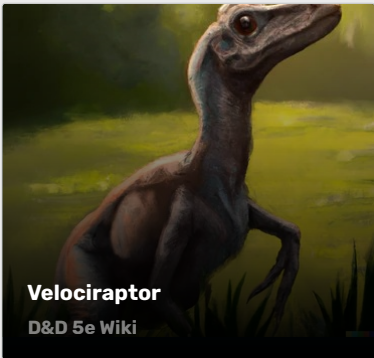
Fan Feed



**Magic Tattoos**  
D&D 5e Wiki



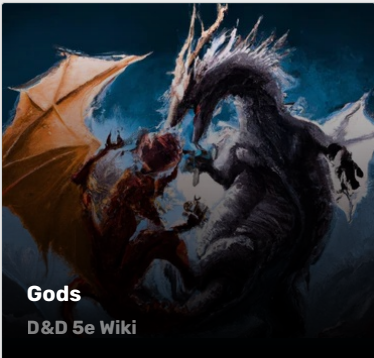
**List of Spells**  
D&D 5e Wiki



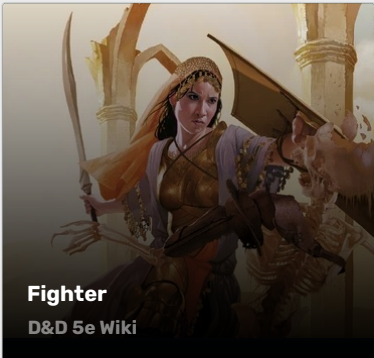
**Velociraptor**  
D&D 5e Wiki



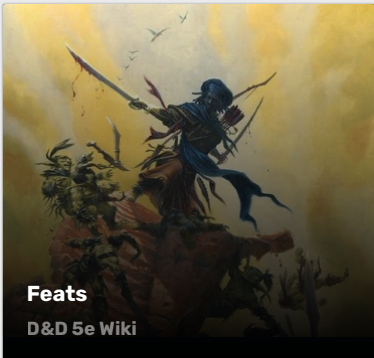
**Weapons**  
D&D 5e Wiki



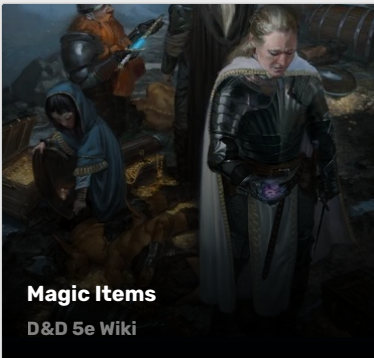
**Gods**  
D&D 5e Wiki



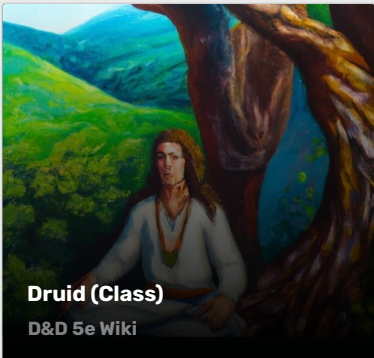
**Fighter**  
D&D 5e Wiki



**Feats**  
D&D 5e Wiki



**Magic Items**  
D&D 5e Wiki



**Druid (Class)**  
D&D 5e Wiki



EXPLORE PROPERTIES  
Fandom

OVERVIEW  
What is Fandom?  
About  
Careers

COMMUNITY  
Community Central  
Support  
Help

FANDOM APPS  
Take your favorite fandoms with you and never miss a beat.

Muthead

Fanatical

FOLLOW US



Press

Contact

Terms of Use

Privacy Policy

Digital Services Act

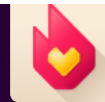
Global Sitemap

Local Sitemap

ADVERTISE

Media Kit

Contact



D&D Homebrew Wiki is a FANDOM Games Community.

[VIEW MOBILE SITE](#)